

**LOCAL LAW PERM 7 OF 2024**  
LOCAL LAW PERMANENT 5 OF 2024

**"A LOCAL LAW AMENDING CHAPTER 257 OF THE BROOME COUNTY  
CHARTER AND CODE"**

BE IT ENACTED, by the County Legislature of the County of Broome as follows:

Section 1. That Section 257-7 of the Broome County Charter and Code is hereby adopted to read as follows:

§257-7 Traffic Ticket Diversion Program

- A. The fees and charges collected by the Program, and the violations eligible for the Program, shall be at the discretion of the District Attorney, provided however the fees and charges shall not exceed the amount of five hundred dollars (\$500) per violation.
- B. The initial two hundred thousand dollars \$200,000 collected by the Program in each calendar year, shall be deposited into the District Attorney's general operating budget using account 06000001.5000245.1010.
- C. Any additional fees or charges collected by the Program, shall be deposited into the District Attorney's Traffic Diversion Program 06030001.5000245.1010, to be maintained by the Office of Management and Budget, and the funds shall be used as directed by the District Attorney for administration of the Program, aid to law enforcement, aid to prosecution, crime prevention programs, victim services, education and drug treatment programs.

Section 2. The District Attorney is required to report quarterly to the Broome County Finance Committee and shall file with the Clerk of the County Legislature a written report, including any and all receipts and expenditures for the Traffic Ticket Diversion Program. Such report shall become a public record in the office of the Clerk of the County Legislature, and copies thereof shall be made available by such Clerk for distribution.

Section 3. The Comptroller shall conduct an annual audit of the DA Traffic Diversion Program.

Section 4. This Local Law shall be effective upon filing with the Secretary of State and shall apply to traffic violations occurring on or after January 1, 2016 and shall be repealed and expire on December 31, 2026.